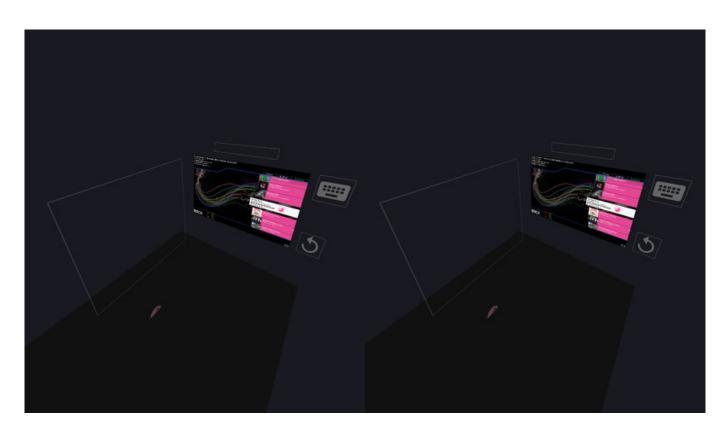
### Neon Warp Download] [cheat]



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# **About This Game**



On each level there are blocks of 3 colors. When you move the frame from a block of one color to a block of another a third color appears.

Using this technique your goal is to repaint all blocks into a single color and you need to do it with least amount of turns.

## Features

- 150 levels
- Time trial mode with 10+ levels
- Full controller support
- Steam achievements and leaderboards

Title: Neon Warp Genre: Action, Casual, Indie Developer: Axel Sonic Publisher: Axel Sonic Release Date: 29 Jul, 2016

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English, Russian, French, Italian, German







neon war paint. neon wrap top. neon wrap skirt. neon wrapping paper. neon warpaffine. neon wrapping paper uk. neon wrap around heels. neon wrap bikini. neon wrap dress

Positiv Very exciting. Very interesting. Kawaii Pixel Art ^-^ Like a visual novel :3

-Negativ

Game is tooo short.

The windows are too tiny.

No motivation to play this game ,-,. Amnesia without stealth but with guns, stupid monsters and lags.. I've seen the bad reviews, but then I thought "this game concept is too cool to fail!"

I was very wrong.

I'm not saying the game will never be great, but this looks very early access.

The graphic is nice, everything else...well, where to start?

- Very slow loadings between any page and any other

- How you customize your smartphone doesn't really influence the game
- Totally unbalanced and unpolished...2Gb RAM with 2Gb ROM in 2019? At 1300\$? And someone buys it?
- You should be able to start earlier
- After 1 month, I don't see the developers polishing the game and listening to players
- You can't pause or modify the game speed
- Why can't I get tech points while my employees are idle?
- Why the employees avatar are completely random?
- The employee photos ruin the atmosphere, they're not in line with the rest of the game graphic.
- If I make the smartphone bigger and thicker, I should have the option to get a bigger battery.
- When you choose the color, you have to move the slider, you can't just click where you want
- The fingerprint reader is free? And why can't I put it under the screen?
- Where are foldable smartphones?
- The prices of the displays are unrealistic

- Why are the smartphone prices fixed? Do I sell them all on my website? Then, why can't I customize it? Why can't I choose to sell on Amazon or on retail stores?

- There's no button to exit from the hire employee screen
- Full of bugs, for example when the fans diminish, they actually stay the same
- You can't lose: everyone will buy anything
- Why is thickness a good thing?

- Why does it accept absurd camera/logo etc. positions? At this point, it would be better to not customize it at all

- After a few minutes, it becomes very boring: you make a random smartphone, they develop it, everyone buys it, you become richer, repeat.

Like one of the reviewer in the game always says, "I'm disappointed with the purchase".. Only played a little bit but I like what i played so far, quite a unique look and sound (and the soundtrack is really cool to), For me Bullet hell shooters have to have a Hook and one of my favourites was a game called Psyvariar 1 and 2 (which i really hope gets a steam release one day) in that game you would graze bullets to level up your craft but here you build up a bar which enables to power up and that i really like.

Even though it is a full release I hope they do add and expand on it. Pros:

Has multiple characters to choose from.

Has many different opponents.

Nice art and music.

And well it never crashed

Cons:

Waaaaaaaaaaa to simplistic.

It looks like you can build several building in the pictures, but it\u2019s all just 1 building (your castle)

You have a map, but to win you have no need to move anywhere. (Just get to level 100) You have no need to use Builders. (The game will build your castle just fine from random events and leveling) You have no need to use soldiers, you have no need to ever fight, just run its better for you, even if you win. You level by gaining population so that is really all you need to do, fighting loses you population so it\u2019s a bad idea. No level of difficulty it\u2019s all just super easy.

#### Comments:

When I got to level 38 I was able to jump to 51 the next turn, then to 89 then 100, game over I win (no need to concur any other provinces). This game is in need of play testing and re-balancing.

If you ever played the old original Gand Theft Auto (which rockstar used to let you download for free) and liked it, then this game is for you. I got it for 1 dollar and feel like I should have paid much more. Hat's off to the developers formaking me think of days gone by.. I have waited over a year for a change there has not been one. I bought this game a while back cause it seemed fun. but now I see the truth. I was strong... and happy to play it was good times... then there was an update... all my items were made into garbage and my Hlvl was dropped to 3. I have a worm hole level of 275. My items were made to levels that I couldn't wield. I have 2k hp while I used to have over 145k and my damage is down to 800 a hit... not 800k 800! I can't gain exp effectively anymore , seeing that the mobs have hp in the 40 Millions!!!!?? I went to the Report a bug page and logged in made my report and it told me I wasnt logged in when I tried to submit it.... I opened a new page to relog in thinking maybe I timed out.. nope says I am already logged in... they are stone walling... do NOT give these people your money!!!!!! I don't want a refund I want the Game I Paid for you cheating bastards. Shame on you and your "team". ok so when you purchase this game the first thing you have to do is go to the nvidia website and download the legacy driver otherwise this game wil come up with a stupid agia physics missing error and WILL NOT LAUNCH and it will drive you mental.

I started the game and had a sound hardware error which was stupid. no sound but to be honest the game mechanics allow you to easily play without sound. graphics completely maxed out still seem outdated for a 2009 release. however I have to say that graphics don't make or break a good game.

frontlines offers a multiple path choice play style which I am rather a fan of in an fps. its great to be able to choose how you want to get to a target.

i thought the health system could do with some improvement. I semed to get hit a hell of a lot yet didnt seem to lose much in the way of health, and I found the constant birage of new spawning enemies somewhat unrealistic. however if you like a tactical run and gun style gameplay with constant enemy attacks to overcome then this is a good game choice.

I thought the size of this game was a little on the high end. (above 10gb) but I gues for the age of it and the probable unnecessary programming for the time I cant complain to much. I just wish it had been a bit longer play time for the size.

overall, now that I have the sound issue fixed, I found this to be an enjoyable title.

Hovever for the age and play, I found the original farcry to be a much better more well thought out game, except for the 2 stupidly annoying boss battles.

my oppinion if you want this game get it and you shouldnt regret it, but get the original farcry aswell and note the difference for yourself.

. No energy system? What is this! Reminds me of Puzzle Quest in that you charge your minions attacks by matching symbols to attack. Pretty addicting so far. And it's free.. For a creepy puzzle game i really did enjoy this introduction to Nervosa. The puzzles are diffucult but in the way that no one person wants to pay to much attention to 1 puzzle for more then a few minutes. Not to sure what the story will be like but it ran beautifuly and im looking forward to playing this game at full release. The only down side i have for this game is I imagine you need a larger play space due to no locomotion in game yet. All of the assests seem to be preloaded in your play space. So if you do try this out make sure you have a larger play space. This game might also have the same features though much like Job simulator where the enviorment is sized properly based on your play space. If so then even in a small space you should try this demo.. 2 Zen 4 me. 10/10 Pros:

-You wrap string to paint wooden objects through the power of magic and your invisible right (or left) hand only, instead of being a normal person with two visable hands and a paint brush. You  $\forall \forall \forall \forall ing$  hipster.

-You wrap things in string and try to forget about your bondage fetish.

-Nice, peaceful music for any occastion. Even masterbation

### Cons:

-Still haven't fixed the streching string sound effect loop bug.

-Too much zen. Not enough water. Defies physics through magic paint

-A "Ghost Monkey" is involved. I don't trust ghost monkeys. Go back to the afterlife you stinky dead animal.

In all seriousness, just wait for a sale or buy it from a bundle. It's an okay game that slaps you in the face with zen. Sometimes you like it, sometimes it gets frustrating. Point is, you won't always be in a zen mood to fully enjoy this game but you'll certainly like the challenge of wrapping string around a variety of objects. Just don't expect full-on zen (unless you're listening to the soundtrack alone).

Overall: Not worth full price, get it in sale or in a bundle. Another great little story, beautiful visuals, relaxing and a real joy to play through.

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